

Idaho Department of Environmental Quality  
Rathdrum Prairie Aquifer Education Animations  
June, 2009

The animations can be viewed in two ways; 1) double click either the WMV or SWF link or 2) download the file or files to your computer and play with your own media software. If you double click on the link then the animation will be launched automatically for your viewing. If you wish to download and view the animations on your own computer you should;

1. right click on the link
2. left click on "Save Target As.."
3. save the file to your computer
4. play the animation with software installed on your computer or download from other websites.

The WMV (Windows Media Video) file is a format developed by Microsoft® and can be played with the Windows Media Player (Version 7 and up) that is included with most computers with a Windows operating system. You can download the Windows Media Player for computers using either a Windows or Mac operating system at

<http://www.microsoft.com/windows/windowsmedia/default.msp>

Other third party software is available on the web that can be downloaded to view and play the WMV files.

The SWF (Shock Wave Flash or Small Web Format) file is a format developed by Adobe® and can be played either on your web browser or on third party software. If you would like to play the file on your web browser:

1. open your web browser
2. open and minimize the directory with the SWF file
3. drop the SWF file onto the web browser window
4. follow any security prompts to allow the animation to run

Another way to play the SWF files on your web browser is to;

1. open your web browser
2. in the upper left hand corner left click on "File"
3. then left click on "Open ..."
4. then left click on the "Browse" button in the right hand corner
5. browse to the file location
6. left click the SWF file to be played
7. left click on "OK" in the Open dialog box
8. follow any security prompts to allow the animation to run

Other third party software is available on the web that can be downloaded to view and play the SWF files.